

# Saikyō Habu Shōgi

**Saikyō Habu Shōgi** (Japanese: 最強羽生将棋, lit. Strongest Habu Shogi) is a Japanese virtual board game for the Nintendo 64 developed and published by Seta. It was released exclusively in Japan on June 23, 1996 as one of the Nintendo 64's three Japanese launch games alongside *Super Mario 64* and *Pilotwings 64*.<sup>[2]</sup> It was the only launch game to use the Controller Pak.<sup>[3]</sup> The game's "special guest" is the shogi player Yoshiharu Habu, who won all seven major shogi championships the year of the game's release.<sup>[4]</sup> Though it was anticipated that the game would be a bestseller and a major showcase for the Nintendo 64's processing power,<sup>[5][6]</sup> sales were not high,<sup>[2][7]</sup> with only about one copy accompanying every one hundred consoles sold at the system launch.<sup>[4]</sup> Seta released a sequel titled *Morita Shogi 64*, which was announced at *Nintendo Space World* in 1996.<sup>[8]</sup>

## References

1. "NINTENDO 64発売ソフト一覧(1996年)" (<https://www.nintendo.co.jp/n01/n64/software/1996.html>) (in Japanese). *Nintendo*. Retrieved 2009-12-01.
2. Buchanan, Levi (September 29, 2008). "Nintendo 64 Week: Day One" (<http://retro.ign.com/articles/914/914358p1.html>). *IGN*. Retrieved 2009-11-30.
3. "Small but Perfectly Formed". *Next Generation*. No. 21. Imagine Media September 1996. p. 17.
4. Kohler, Chris (September 30, 2009). "Japan Swag: Castlevania Classics, Manhole Mysteries" (<https://www.wired.com/gamelife/2009/09/japan-games/>). *Wired*. Retrieved 2009-11-30.
5. "It's June 23! Concrete Nintendo 64 release set!" *Maximum: The Video Game Magazine* Emap International Limited (6): 84. May 1996.
6. "Chess? On N64?". *Maximum: The Video Game Magazine* Emap International Limited (6): 89. May 1996.
7. Semrad, Ed (September 1996). "Electronic Gaming Monthly" *Electronic Gaming Monthly* No. 86. Ziff Davis. p. 6.
8. "Nintendo Shoshinkai/Space World 1996" (<https://web.archive.org/web/19961222151849/http://www.nintendo.com/newsroom/features/show/showhtml>). Nintendo. 1996. Archived from the original (<https://www.nintendo.com/newsroom/features/show/showhtml>) on 1996-12-22. Retrieved 2010-01-31.

Retrieved from '[https://en.wikipedia.org/w/index.php?title=Saikyō\\_Habu\\_Shōgi&oldid=846440650](https://en.wikipedia.org/w/index.php?title=Saikyō_Habu_Shōgi&oldid=846440650)'

<b>Saikyō Habu Shōgi</b>	
	
<b>Developer(s)</b>	Seta
<b>Publisher(s)</b>	Seta
<b>Platform(s)</b>	Nintendo 64
<b>Release</b>	JP: June 23, 1996 <sup>[1]</sup>
<b>Genre(s)</b>	Board game
<b>Mode(s)</b>	Single-player

This page was last edited on 18 June 2018, at 20:14UTC.

Text is available under the Creative Commons Attribution-ShareAlike License additional terms may apply By using this site, you agree to the Terms of Use and Privacy Policy. Wikipedia® is a registered trademark of the Wikimedia Foundation, Inc, a non-profit organization.